Subject: Re: Gmax tutorials

Posted by Genesis2001 on Wed, 13 Feb 2008 06:01:35 GMT

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Take Autodesk's "Crash Course" in 3DS Max 2008. The UI is *virtually* the same to Gmax/RenX. (not to mention it's produced(not made) by the same company, Autodesk)

^,^

~Zack