Subject: Re: Some questions
Posted by Mad Ivan on Mon, 11 Feb 2008 20:52:02 GMT
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cnc95fan wrote on Mon, 11 February 2008 22:41255,000 polys per mesh...

Is this an engine limit, or W3D Viewer only?

CarrierII, thank you for the e-mail. Any idea if he is still into Renegade modding after that apb deal?