
Subject: Re: Now, stop dropping those tanks plz
Posted by [bisen11](#) on Mon, 11 Feb 2008 19:37:12 GMT
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Jerad Gray wrote on Mon, 11 February 2008 09:56Spawn an object with Test_Cinematic attached to it.

That works too. Just make an object with that script attached to it. Then make the spawner and set and starts disabled. Then attach enable spawner on enter to the script zone and tell it to enable the spawner you placed. Using the spawner you can choose how many times it spawns.
