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Subject: Re: tiberium.com launched

Posted by [OWA](#) on Fri, 08 Feb 2008 12:37:11 GMT

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Dover wrote on Sat, 19 January 2008 23:50

That's it? That's the reason people don't like Generals? Because you have a "worker" unit doing building construction instead of the crappy (Before the nice facelift it got in C&C 3) sidebar system?

For fucks sake, learn to recognize progress when you see it.

I'd say Generals was a step back. But this is only opinion. I doubt you'll get anywhere trying to get the point across that Generals was a good game.

RA2 and TS are just more epic. Plus their graphics never age due to the style in which they were created. Generals is looking aged now.

You may prefer Generals, but I prefer RA2. Just like you may prefer maralade on your toast whilst I stick with butter. It's really quite a pointless debate.

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