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Subject: Re: Low Health

Posted by [Zion](#) on Wed, 06 Feb 2008 21:21:58 GMT

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Hex wrote on Wed, 06 February 2008 21:08Got page spam?

Yeah, Math, looking over that code (even though i have NO C++ experience what-so-ever) i could point out that if your health or armour is less than the values you coded, it will keep paging you... I think...

Might want to break from the event as soon as you get the page.

Plus, i think it would be a better feature if you used the green text which would appear in the middle of the screen to indicate health levels, instead of a server page.

Furthermore, change "Shield" in the page string to "Armor".

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