
Subject: Re: Server Side Hunt The Player
Posted by [reborn](#) on Tue, 05 Feb 2008 21:39:26 GMT
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Zack wrote on Tue, 05 February 2008 13:26l actually played on your server last night, mvrtech - the "Hunt the Player" one.

Good job reborn!

~Zack

Thanks

Second mode is already released as an alpha in the server owners forum privately. Will post here when I get some bug feed-back.

mvrtech wrote on Tue, 05 February 2008 16:16its popular
Ok i have altered the commands team to -1 and health and armour work
But the vehicles still don't spawn, not to worry i assume its to do with the team players are on.

Glad you command is working for you, but I don;t know why the vehichles aren't working. They should do, I really can't remember adding any code to disable them. I will look into it, but how exactly are you creating them?
