
Subject: Re: Server Side Hunt The Player
Posted by [mvrtech](#) on Mon, 04 Feb 2008 22:08:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

I have a question for you
I ran the alpha test HTP with the mutants and compiled a lua for some weapons and health set to team 2 to make it a little more spicy, now this new version my health lua won't work and proxy mines kill you as soon as they are thrown..... why is this?
I wanted to add a recon bike too but that doesn't work

Top game mode by the way and its much fun
