Subject: Re: Buying Back Dead Buildings
Posted by reborn on Sun, 03 Feb 2008 22:16:15 GMT

Yrr wrote on Sun, 03 February 2008 17:00Get Resurrection, enable revivable buildings in configuration and attach script RR_ReviveBuilding to the building to revive it.

Please can you explain how that works in depth? Did you actually manage find the right calls and update the client or have you done it some other way?
Please can you explain it with detail?