
Subject: Re: Multiplayer in single player

Posted by [General Havoc](#) on Wed, 16 Jul 2003 12:35:07 GMT

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shubhashAI that don't follow orders.

Nothing different from online then

You can get more AI maps from Dante Mod Exchange (
<http://modx.the-pitts.net/showthread.php?s=&threadid=254>).

_General Havoc
