Subject: Re: Map Texures
Posted by _SSnipe_ on Thu, 31 Jan 2008 06:44:14 GMT

Slave wrote on Wed, 30 January 2008 12:29either dtx1 (normal) or dtx5 (with alphalayer).
try both and make sure the texture is the same size as the original, in filesize and in pixels.
everything was same and i tryed the dtx1 and came out black so i guess only one last one to try!