
Subject: Re: Server Side Hunt The Player
Posted by [wittebolx](#) on Tue, 29 Jan 2008 13:28:52 GMT
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can i get the source you used with the first release?
i really loved the random characters when you spawn.
now its just soldiers.
reason im asking this is because i think its more fun when you add all the existing PT characters
in the game to hunt the player rather than a plain soldier.

so if you would share the random character (set model) script u used in the first release i would
appreciate it.

and regarding the Jesus position, many players that play on my server already updated their
scripts.dll because i have many things in the serv that require it
