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Subject: Re: actually....

Posted by [Sk8rRIMuk](#) on Tue, 15 Jul 2003 22:25:06 GMT

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Lynqoidactually.... we just got a jpeg off of google and assigned it to a box, then put a box uvw map on it

got any textures for the walls then any1?

Still think you should get a digi cam and take your own but...

<http://www.metallicity.com/housemats1.html> ~ Not a specific texture site but has some good surface textures (all saved on my HD ).

<http://astronomy.swin.edu.au/~pbourke/texture/plaster/> ~ Plaster textures which should go with the mall.

<http://astronomy.swin.edu.au/~pbourke/texture/> ~ Same site as above but a index of many different categories.

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