Subject: Re: Server Side Hunt The Player Posted by reborn on Fri, 25 Jan 2008 11:39:08 GMT View Forum Message <> Reply to Message

I havn't played halo, I don't really know capture the skull. It's a bit like KoTH I guess. Basically you hunt down the infected player to become infected yourself. Once infected you get a points trickle for your players life duration.

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