
Subject: Re: Various scripting and modding questions
Posted by [Genesis2001](#) on Fri, 25 Jan 2008 00:26:47 GMT
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Scrin wrote on Thu, 24 January 2008 16:51 Cabal8616 wrote on Thu, 24 January 2008 01:19 Since I generally have questions I'd like to ask here and there but don't feel like making a bunch of topics, I'll just make one and post them here.

So, time to ask.

1- Script zones and music

I'm wondering if there's a script that can play music upon the entry of a script zone, and can change the current music to another track if you enter another script zone. If the music file is the same upon entry, it won't restart it or anything.

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your tracks must be in .wav format.

not really, no. I've heard about people using snda with *.mp3 files for MP3 players ingame. ^,^

~Zack
