
Subject: Re: Advantages and Disadvantages of Teams

Posted by [Dover](#) on Thu, 24 Jan 2008 22:07:36 GMT

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MWright967 wrote on Thu, 24 January 2008 13:04MWright968 wrote on Thu, 24 January 2008 14:38MWright967 wrote on Thu, 24 January 2008 12:26MWright968 wrote on Thu, 24 January 2008 18:01Cabal8616 wrote on Thu, 24 January 2008 11:41I've played Renegade quite a few times.

Thanks for the reassurance, you obviously must know what you are talking about when it comes to a game you've played a few times, right?

@mwright, do you play on WOL or GSA?

No. I play on Xphaze, n00bstories, Gunnz, and my own server.

Ok, but thro what, RenIP? And you own a server lol?

Not sure what you mean by "through what"...I'm just connecting to the server with Westwood online..

And yes, I do own a server. And I won't be telling you what its called any time soon.

The answer to "through what", then, is WOL/XWIS (Westwood Online). Some unfortunate bastards use GSA (Game Spy Arcade), and anyone who knows what they're doing uses some form of Direct Connect.

The only advantage I see in the GDI APC is that it's narrower than Nod's, allowing it to fit in places where the Nod APC can't (Under the bridge in C&C_City, for example). Are there others?
