
Subject: Re: Various scripting and modding questions
Posted by [Veyrdite](#) on Thu, 24 Jan 2008 21:45:14 GMT
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z_console_input_killed

Attach that to an object with the settings time 0 and then destroy it preferably using a custom. This will cause the team with the highest score to win. Or if you do have building controllers you could put in win 1 for GDI to win or win 0 for nod

EDIT:

Jerad Gray wrote on Fri, 25 January 2008 04:01
TDA_Send_Custom_Zone

I never new there was a TDA_ script for it, I always used JFW_Zone_Send_Custom_Cost
