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Subject: Re: tiberium.com launched

Posted by [bisen11](#) on Thu, 24 Jan 2008 13:48:23 GMT

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Aside from tiberium wars, it has it where you have a que with each structure instead of one (which I actually like). Also the powers work a little differently. In the Expansion there can be a power imbalance especially with the regular teams and their special generals. There's normal resources that run out and then infinite resource buildings that you can create. There's more ways to steal enemy vehicles.

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