
Subject: Re: Universe at War (Petroglyph)
Posted by [JPNOD](#) on Wed, 23 Jan 2008 14:04:01 GMT
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Yeah imagine, AT-AT pounding at the entrance instead of mammoth tanks.
AT-ST as medium tank

Tie-Interceptor as Apache
X-Wing as Orca

Superweapons--> ION Cannon--> Deathstar

2 Bases. Each protected by a Shield Generator in the field.
Rebels vs Empire

Ofcourse would need to have the ability to blow up buildings. The Shield Generators should be blowable up from the Inside.

You start off with a normal rebel soldier or Empire soldier.
Can upgrade to characters like The Wookiee, Empire technician. Trooper heavy assault.

Have the units of Star wars Battlfront sort of, but the C&C Mode of Renegade. The flying units based on Star Wars Rogue Squadron

Only thing that worries me is the economics. Does anyone have good solution?

..... forget it Renegade 2 would be alot more for the win

Now that I think of it there used to be some kind of Star Wars mod for Renegade? I wonder what happened.
