Subject: Re: Old things that pro's used to do, no longer viable? Posted by Dover on Wed, 23 Jan 2008 12:30:34 GMT

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They did that to the Ramjet to "make it fairer". And harvy blocking should not be against rules, as the vehicle can be destroyed (unless of course you are dum enough to do it against your own team).

B2B used to be a big thing, now its practically impossible due to server-side modifications. This isn't bad itself, but now most of the game's B2B sniping ability has gone.

Also the fact that standing still glitching the obby is now ban-worthy, even though it does not un-fairly handi-cap the enemy (exception of them going over to see whats happening, and then shooting you)

Usually, when they say "No harv blocking", they mean your own team. Blocking the enemy harv is just smarts.

The ramjet points was a glitch, and it has now been fixed. There's no way to justify 15 points/creds for 5 damage at unlimited range.