Subject: Re: IN LE how do i get somet not to be targetable by AI
Posted by Genesis2001 on Tue, 22 Jan 2008 21:47:44 GMT
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cpjok wrote on Mon, 21 January 2008 19:58Whitedragon wrote on Mon, 21 January 2008 19:00Attach the script "RA_Infantry_Spy" to the the unit. Note that this will also make them invisible to base defenses and can only be used on infantry.


were do i get that script


When you attach scripts a player/object, hit "R" to bring up the list of scripts that start with the letter "R" and then find "RA_Infantry_Spy"


~Zack