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Subject: Re: Missions cause my client to crash...  
Posted by [Zion](#) on Tue, 22 Jan 2008 03:56:58 GMT

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cmatt42 wrote on Mon, 21 January 2008 22:37{SB}Lone0001 wrote on Mon, 21 January 2008 15:03Have you tried it without the scripts? Renaming scripts2.dll scripts.dll and naming scripts.dll scripts2.dll

You pretty much have to do this.

How come the first one works then? I'll try that

And I'll check for a crashdump too.

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