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Subject: Re: flashing light, how?

Posted by [Di3HardNL](#) on Mon, 21 Jan 2008 21:48:42 GMT

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But how do you put 2 textures on 1 'plane' object?

After i setted everything the same like you (I am also trying to make this for vehicles) my renx doesnt crash after doing it btw. But when are you supposed to attach those 2 textures/pics you posted in previous post?

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