
Subject: Re: 50 more votes needed on "Save C&C "
Posted by [cmatt42](#) on Sun, 20 Jan 2008 22:58:27 GMT

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EvilWhiteDragon wrote on Sun, 20 January 2008 13:35cmatt42 wrote on Sun, 20 January 2008 20:21nikki6ixx wrote on Sun, 20 January 2008 13:07And plus, if EA actually decided to go ahead with a C&C mode after recognizing this petition, they'd have to delay the game for a significant time, and the release would likely be very buggy, and not enjoyable to play.

With an EA game, what's the difference?

Anyway, you guys don't seem to be grasping the concept. Tiberium doesn't have the "C&C" title because it's an entirely different game. Sure, it has the very same story as the rest of the franchise, but it just means it's not an RTS game.

Renegade had the Command & Conquer prefix, and that wasn't a rts either
True, but Westwood knew what they were doing, yeah?
