
Subject: Re: 50 more votes needed on "Save C&C "
Posted by [RainXc](#) on Sun, 20 Jan 2008 17:28:24 GMT
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The original goal was set to 2000 Votes.

Due to lack of support from other C&C Communities (Generals; ZH; and Tiberian wars) we had to set the goal back to 200 votes.

Once we reach 200 we can move it up to 500 and 1k and so on.

Yes they are in development, But I'm not taking that as an excuse to abandon the C&C campaign.

EA Has no right to rip away Command and Conquer just like that and they most deffinatly Do not deserve to milk the Tiberian Franchise for every penny.

It's no excuse to quit this campaign either
