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Subject: Re: can someone do a quick map-editing job for me?

Posted by [Zion](#) on Mon, 14 Jan 2008 14:31:29 GMT

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He wants walls, how simple can it get?!

According to his post too, they are to be textured, and have collisions, then exported with the map into a new w3d file.

Locations of these walls have not been disgressed as of yet, maybe because he was waiting for a reply before discussing that with said volunteer.

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