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Subject: Re: What is the W3D APC file named plus all skin files for it?

Posted by [Spice](#) on Mon, 14 Jan 2008 06:12:17 GMT

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If you want the texture names; GrimmNL is right. All you need is the W3D to find out the texture names then you search for those with XCC mixer.

If it's the Red Alert:APB APC, I named the file "v\_al\_apc.w3d". The textures are named "v\_al\_apc1.tga", "v\_al\_apc2.tga" and "18\_medt\_trds.tga".

In Renegade; GDI's is "v\_gdi\_apc.w3d" and Nod's is "v\_nod\_apc.w3d".

Good luck!

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