Subject: Re: ramjet gmax request Posted by Dealman on Sun, 13 Jan 2008 20:04:11 GMT View Forum Message <> Reply to Message

Just make an edited texture for the ramjet and put in Data folder?

EDIT: I added an fast remake of the current texture used in Renegade. Feel free to use it, I made it in about 20 seconds also I got a working .DDS if you want.

## File Attachments

1) w\_ramj.bmp, downloaded 120 times