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Subject: Re: What am I doing wrong??

Posted by [Commando Burton](#) on Sun, 13 Jan 2008 18:29:51 GMT

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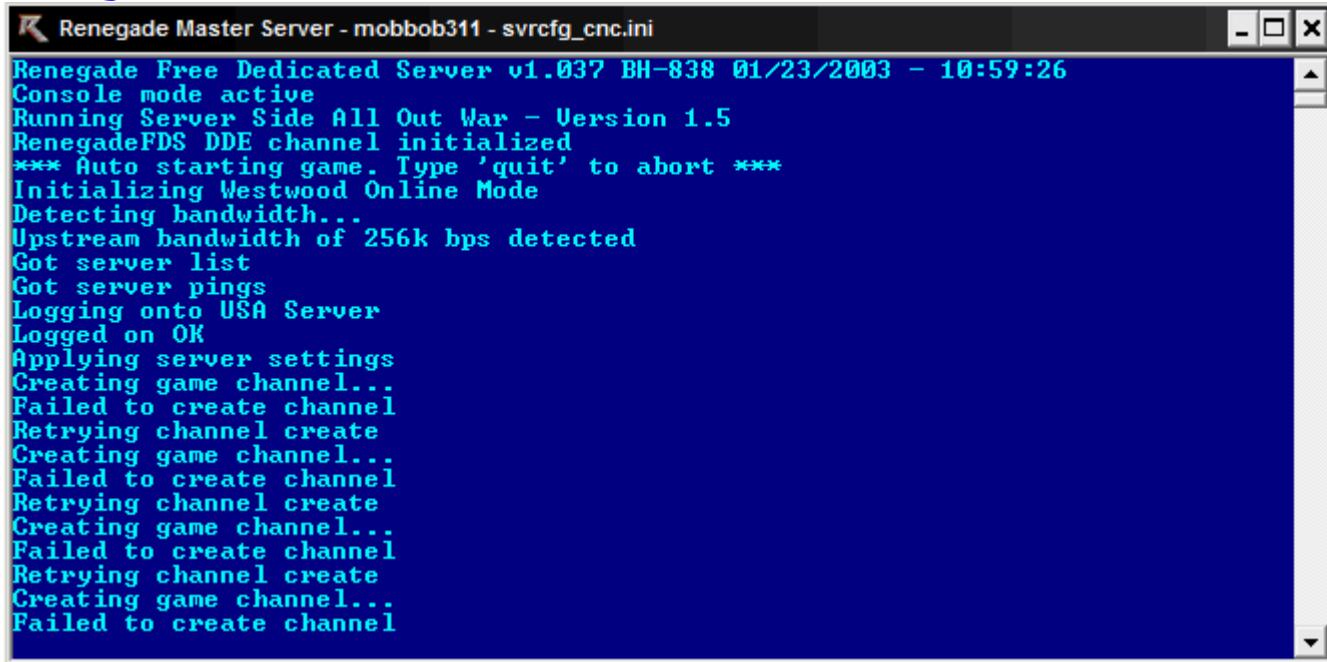
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I did... it does the same thing as above the- here it does this:

### File Attachments

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1) [.gif](#), downloaded 569 times



The screenshot shows a terminal window titled "Renegade Master Server - mobbob311 - svrcfg\_cnc.ini". The window displays the log output of the Renegade Free Dedicated Server. The log starts with the server version and date (v1.037 BH-838 01/23/2003 - 10:59:26), followed by "Console mode active" and "Running Server Side All Out War - Version 1.5". It then shows the DDE channel initializing and auto-starting the game. The log continues with initializing Westwood Online Mode, detecting bandwidth (256k bps), getting the server list, and getting server pings. It then logs onto the USA Server and applies server settings. The process involves creating game channels, which frequently fail ("Failed to create channel") and retry ("Retrying channel create"). This cycle repeats multiple times, with the final attempt failing ("Failed to create channel").

```
Renegade Free Dedicated Server v1.037 BH-838 01/23/2003 - 10:59:26
Console mode active
Running Server Side All Out War - Version 1.5
RenegadeFDS DDE channel initialized
*** Auto starting game. Type 'quit' to abort ***
Initializing Westwood Online Mode
Detecting bandwidth...
Upstream bandwidth of 256k bps detected
Got server list
Got server pings
Logging onto USA Server
Logged on OK
Applying server settings
Creating game channel...
Failed to create channel
Retrying channel create
Creating game channel...
Failed to create channel
Retrying channel create
Creating game channel...
Failed to create channel
Retrying channel create
Creating game channel...
Failed to create channel
```