

Subject: Re: How make a box on a model thats not seable like the gdi recon on that  
Posted by [cpjok](#) on Thu, 10 Jan 2008 20:26:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

hey what about this buggy its very big and i dont know how to get it to move like set up  
animation/wheels

## File Attachments

1) [ScreenShot07.png](#), downloaded 215 times

