Subject: still confused on the ladder
Posted by Captkurt on Mon, 14 Jul 2003 05:24:00 GMT

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YSLMuffinsJust a tip, but for a less poly version of a ladder you can just make a simple box, use the LADDER.DDS texture (use XCC Mixer and copy as TGA), and use the alpha blend shader.

The Boolean tool, however, is a very valuable tool to know, though.
What you say is true about the difference in Polly Count, I just made a 50'X2'X0.4' ladder using

Boolean ladder = 499 polygons and the box ladder = 12 polygons,
But the quality of appearance is by far beaten by the Boolean method; it looked like a real ladder,