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Subject: still confused on the ladder

Posted by [YSLMuffins](#) on Mon, 14 Jul 2003 04:06:54 GMT

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Just a tip, but for a less poly version of a ladder you can just make a simple box, use the LADDER.DDS texture (use XCC Mixer and copy as TGA), and use the alpha blend shader.

The Boolean tool, however, is a very valuable tool to know, though.

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