
Subject: Re: BR: IP Bot messages in console
Posted by [danpaul88](#) on Wed, 09 Jan 2008 22:46:18 GMT
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The server is running normally with 39 active connections at this moment in time, which is about average.

If this occurs after ~5 hours with no players ingame it's due to the IPDB server forcibly closing the connection due to no input. The plugin really needs updating to use the ping / pong commands, but as it only disconnects after 5 hours with no players I didn't think it would really affect anyone that much.

If it's happening more regularly than every 5 hours it suggests your server is having trouble reaching the server hosting the IPDB, something you might want to take up with your service provider, because if it can't reach the IPDB server chances are some clients won't be able to connect either.
