
Subject: Re: Uber HUD (final part)

Posted by [mr£Ä\\$Ä-z](#) on Wed, 09 Jan 2008 15:02:34 GMT

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danpaul88 wrote on Wed, 09 January 2008 08:40Hey, look at that, you can see not only where the enemy is but what they are driving, great radar hack there!

Look at Sir_Kanes HUD ... nice work Scrin! oh and maybe the server Radar was set to "2" so you can see enemy on radar...
