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Subject: Re: C&C Reborn : Building Preset Pre-Release 1/7/08

Posted by [BlueThen](#) on Wed, 09 Jan 2008 03:43:51 GMT

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MathK1LL wrote on Tue, 08 January 2008 21:38Ryu wrote on Tue, 08 January 2008

15:26R315r4z0r wrote on Tue, 08 January 2008 22:05Burrow:

(Previous WIPS have been posted on the Reborn forum already. This is just with the added structures)

Yes, 95% of the map is an underground tunnel.

Original Map Concept : THeTA

THE FUCK!

Wow, I seriously hope he wins, That's a grand idea. ^\_^

You took the words right out of my mouth!

Cool and all, but doesn't seem very ts to me. :/ I mean, none of the real game takes place underground except some of those small tunnels.

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