
Subject: Re: So...Advantages, disadvantages..?
Posted by [Chimp](#) on Tue, 08 Jan 2008 18:50:55 GMT
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sadukar09 wrote on Tue, 08 January 2008 14:52l see the dumbass got raped again in logics.

Just like you do on a daily basis?

@ Dover: Lol. I don't know what kind of a Renegade player you are, but when I fire a Rocket at a vehicle, 75% of the time they don't bother to move, or can't move.

Let me ask you something: Why would they put in a completely useless version for a team that already has an upgraded version? Because its cheaper? Somewhat. But thats not the main reason. Because its SLOWER.

Just think about it like simple mathematics:

Car A is going at 10MPH on a straight line heading west.

Rocket B is going at 15MPH on a straight line heading north.

Both start at an equal distance apart.

Rocket B will fly past Car A before Car A can contact with Rocket B.

Now, Rocket C is going at 10MPH, or even lets say, 9MPH.

Rocket C will hit Car A at exactly the same time, or a TINY bit afterward, still damaging the vehicle.

You can say WHATEVER you want, you just aren't right. I don't know if you've ever tried using a gunner on stanks in Field, but its pretty retarded and or hard to make contact with one with something that goes so fast and small. I PURPOSELY use a Rocket Soldier in those cases. In the serious fray of the fight people pay attention to vehicles, not dinky little gunners or rocket soldiers firing away on the side lines. Its very rarely people try to kill that kind of stuff, and usually only bother to attack GUNNERS. Dodging stuff like this is only an issue for infantry.

Plus, have we even forgotten the psychological effect? When you see a gunner, what do you think in the back of your mind? "Wellp, theres a gunner whos going to be attacking my vehicle. Somewhat strong. When I destroy these other vehicles, I better go take them out". When you see a Rocket soldier, they look a lot less menacing, they're SMALLER which makes it easier to fire-and-forget, and uhhhh, heres some food for thought thought: What happens when you want to fire and forget a vehicle with a gunner? It hits it VERY fast, they notice you, and start firing on you. This may sound stupid, but with a slower weapon, it gives you MORE TIME TO GO AND HIDE.