Subject: Re: C&C_Mario64

Posted by Blazea58 on Tue, 08 Jan 2008 14:29:14 GMT

View Forum Message <> Reply to Message

heck if you don't figure it out, just make a tiny spawn room for each team that makes players use a poke style pt on the wall to both get a character and teleport outside of that room into the start outside or whatever
 I just want to see this thing complete, looked fun in ren from the first small test.