
Subject: Re: Crysis online - BF2 Clone?

Posted by [Ryu](#) on Sun, 06 Jan 2008 19:23:49 GMT

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Sir Kane wrote on Sun, 06 January 2008 18:20 Surth wrote on Sun, 06 January 2008 11:07 SP offers pretty much nothing innovative. Its just... well, a shooter. Nothing special about it. Hahahahahahaha.

Unfortunately I have to agree with Sir_Kane.

Your nano suit has 4 abilities, Maximum Strength, Armour, Speed and Stealth (as well as fully customizing your weapons), Everything you use can either help or hamper you.

Maximum strength reduces the amount of recoil you gain from your weapon and makes you jump 3 times higher and super melee punch! as well as being able to grab Koreans by the neck and use them as armour / throwing them at the other enemy's.

Speed makes you run / swim alot faster and is good for quickly getting out of sticky situations.

Armour is good for taking impact from high drops that could kill you / body armour.

stealth for sneaking, Like I said, Use one of them at the wrong situation and you're fucked.

I think it's SP is awesome, I mean, every game has some sort of suit (HEV Suit - Half-Life, Halo's suit, etc) but Crysis actually makes good use of it. ;p
