
Subject: Re: So...Advantages, disadvantages..?
Posted by [Chimp](#) on Sun, 06 Jan 2008 19:01:39 GMT
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Surth wrote on Sun, 06 January 2008 06:27tbh both are useless, Chemsprayer aswell as Flamethrower.

Uhhhh...No they aren't. Besides a volt rifle, there isn't a single weapon I'd rather have for close-quarters than the chem sprayer. It does quite a lot of damage to humans, and has a long burn effect.

Also, its great for early-sieges in places such as, Walls, or Complex. Also, have we forgotten about Tib-Hiding? For example, get a chem warrior and go into the little cave in Mesa and wait for all the MRL's to come out. Jump out from behind, and they won't have enough time or HP to get at you before you destroy them completely.

So, the chem sprayer is NOT even close to useless.
