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Subject: Re: Planet CNC Interviews Renegade 2007  
Posted by [IronWarrior](#) on Sun, 06 Jan 2008 01:09:39 GMT  
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I find it very odd that some of what was said in that was pointing out that servers for Renegade had very little control when infact, there is alot of control and also one of the posts made it sound like CTF and DeathMatch is not alive in Renegade, when they are.

Maybe when it was first released, these things wasn't in it but later added by the Community.

But I feel some of what is said, was wrong as today Renegade is a better game.

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