Subject: Re: Best Mod!

Posted by sadukar09 on Fri, 04 Jan 2008 14:38:06 GMT

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DeathLink6.0 wrote on Fri, 04 January 2008 08:21@sadukar: No I wouldn't but in Renegade I can choose something better against vehicles when my team has no Barracks (and sry forget saying this) and no weaponsfactory (because it got killed then very fast in APB and can't produce enough vehicles for every player).

In Renegade can choose the engi/grenadier/flamethrower. You will probably die by n00bjets before you kill anything, or the Tusk missiles by Mammoths.