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Subject: Re: Bandwidth usage

Posted by [Genesis2001](#) on Fri, 04 Jan 2008 05:18:20 GMT

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AFAIK, it varies from player to player. The engine, again afaik, detects what speed of connection the player is running at and then assigns XX amounts of bandwidth to that player.

That's how I understand it. ^^

~MathK1LL

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