Posted by cpjok on Sun, 30 Dec 2007 15:42:30 GMT
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ok beach time i make something in RenX and export it to W3D viewer when its done

the W3D file dosent work Either Dose

1. Turn's Off
2. Say ERROR

andit dosent show the objects then the objects dont work in LE

like i i make a map like i did other day andi hada all the wall took ages to export and then stopped the who map from working

how i fix it

ive just made little buldings for my map recon war when i have made it