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Subject: Re: Role play 2

Posted by [Canadacdn](#) on Sat, 29 Dec 2007 17:51:25 GMT

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I don't want to add bots, they just lag up internet games and don't really add much point. I wouldn't be able to calculate pathfind for the bots on a map as big as RP2, so the bots would be really stupid, either running into walls, or just following set paths.

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