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Subject: Re: C&C Tiberium - FPS Game

Posted by [Crimson](#) on Fri, 28 Dec 2007 01:24:57 GMT

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I hope Tiberium is good. Hell, I hope it's so good that no one needs to play Renegade anymore. I doubt it will happen, and I won't expect it to happen either, but I will do anything I can to help make Tiberium a success. But, in the case where Tiberium is to Renegade what C&C3 is to Renegade (which is what I expect), then Renegade will still be here and I will keep going on as I always do.

For the record, I don't support any of the so-called "next generation" mods, with statements such as these:

"We as a community are just looking for a new Renegade-type game to move onto next."

... which is a lie. I think if you somehow managed to poll everyone who still plays Renegade, you'd find that most of them would prefer Renegade to be fixed rather than to see it recreated on some other engine which would probably require computer upgrades, purchasing some other game, installing some other game and getting it to work on their system, learning some other engine/game's controls, learning to mod on a new engine, etc. You can try to argue that all you'd like but it's not a far-fetched idea or simply my opinion that people in general do not like change or expending extra effort to play a game. If you need evidence, just look at the a000 "problem".

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