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Subject: Re: [HELP] Working Cameras

Posted by [Scrin](#) on Thu, 27 Dec 2007 22:42:42 GMT

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Webmas7er wrote on Thu, 27 December 2007 16:31I'm using the RMV\_Camera\_Behavior script and when an enemy unit is sighted it beeps and all but the camera won't move back and forth nor will it look at the enemy target. Help please?

beep? you mean you got voice (.wav sound) notification when you sighted enemy unit?

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