
Subject: CLOSED well not closed butdnt need no more help on this
Posted by [cpjok](#) on Sun, 23 Dec 2007 05:46:48 GMT

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ok i made map and i was testing it before i edit the map some more and

1. the airstrip dosent stopped building harvesters
2. silos wont work how do i get them to work they have the thing and the creds go up bit by bit but you carnt destroy the silo to stop the money like you ment to
3. the doomsday dosent move but you can get in it and shoot and that but it wont move how do i get that unstuck

ok this is a ss of the airstrip that wont stop building harvy's

File Attachments

1) [ScreenShot42.png](#), downloaded 312 times

