
Subject: Re: Need Help On 2 Thing's To Do With RenX
Posted by [Gen_Blacky](#) on Thu, 20 Dec 2007 07:22:21 GMT
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Sn1per74* wrote on Wed, 19 December 2007 23:25 For the bridge I would just start out with a rectangular prism and just start extruding things everywhere, moving some vertices, etc. (Does RenX have extrude?)

yes renx has extrude lmao
