
Subject: Re: Need Help On 2 Thing's To Do With RenX
Posted by [Sn1per74*](#) on Thu, 20 Dec 2007 05:25:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

For the bridge I would just start out with a rectangular prism and just start extruding things everywhere, moving some vertices, etc. (Does RenX have extrude?)
