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Subject: Re: If you were making a patch for Renegade, what would you do?  
Posted by [Crimson](#) on Wed, 19 Dec 2007 22:00:19 GMT

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I would probably gather a team of the finest coders Renegade has to offer, get the source code from EA and work with that team to make Renegade everything it was supposed to be and could be.

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