Subject: Re: Reflective dazzle Posted by nopol10 on Wed, 19 Dec 2007 03:55:55 GMT View Forum Message <> Reply to Message

Yes the fx files are in.

But what I don't know is whether to stack the ToneMap shader on the bloom stacking scene shader (after the combineupscale8x).

grad3.tga should be the one used right?

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